BATTLETECH™

BATTLEMECH RECORD SHEET

'MECH DATA

Type: Fennec FEC-5CM

Movement Points:		**Tonnage:**	55
Walking:	5	**Tech Base:**	Mixed
Running:	8	**Rules Level:**	Advanced
Jumping:	0	**Role:**	Skirmisher
Engine Type:	275 XXL		

Weapons & Equipment Inventory (hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	Large Re-engineered Laser	LA	9	9 [P]	—	5	10	15
1	ER Medium Laser (C)	LA	5	7 [DE]	—	5	10	15
1	Large Re-engineered Laser	RA	9	9 [P]	—	5	10	15
1	ER Medium Laser (C)	RA	5	7 [DE]	—	5	10	15
1	Radical Heat Sink System	LT	—	[E]	—	—	—	—
1	C3BS (Master)	RT	—	[E]	—	5	9	15
1	Light Active Probe	HD	—	[E]	—	—	—	3

BV: 1,498

WARRIOR DATA

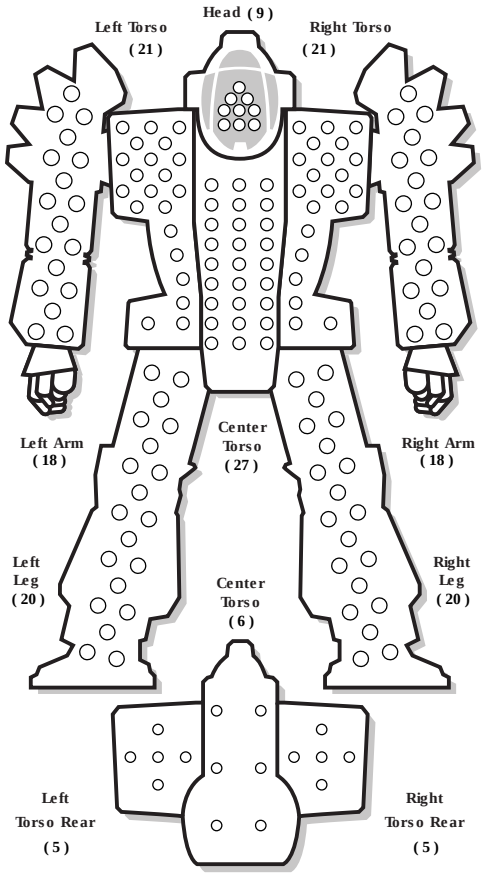
Name: _____

Gunnery Skill: _____ **Piloting Skill:** _____

Hits Taken	1	2	3	4	5	6
Consciousness #	3	5	7	10	11	Dead

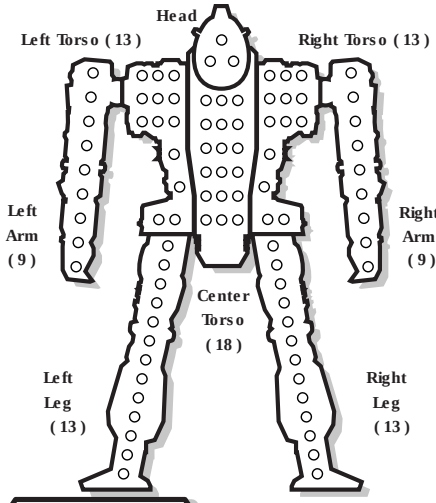
ARMOR DIAGRAM

Ferro-Fibrous



INTERNAL STRUCTURE DIAGRAM

Endo-Composite



Heat Scale

Overflow
30*
29
28*
27
26*
25*
24*
23*
22*
21
20*
19*
18*
17*
16
15*
14*
13*
12
11
10*
9
8*
7
6
5*
4
3
2
1
0

HEAT DATA

Double Heat Sinks: 11 (22)

Heat Level*	Effects	
30	Shutdown	○ ○
28	Ammo Exp, avoid on 8+	○
26	Shutdown, avoid on 10+	○
25	–5 Movement Points	○
24	+4 Modifier to Fire	○
23	Ammo Exp, avoid on 6+	○
22	Shutdown, avoid on 8+	○
20	–4 Movement Points	○
19	Ammo Exp, avoid on 4+	○
18	Shutdown, avoid on 6+	○
17	+3 Modifier to Fire	○
15	–3 Movement Points	
14	Shutdown, avoid on 4+	
13	+2 Modifier to Fire	
10	–2 Movement Points	
8	+1 Modifier to Fire	
5	–1 Movement Points	

CRITICAL TABLE

Left Arm

1. Shoulder
2. Upper Arm Actuator
3. Large Re-engineered Laser (1-3)
4. Large Re-engineered Laser (1-3)
5. Large Re-engineered Laser (1-3)
6. Large Re-engineered Laser (1-3)
1. Large Re-engineered Laser (4-6)
2. ER Medium Laser [Clan] (4-6)
3. Ferro-Fibrous (4-6)
4. Ferro-Fibrous (4-6)
5. Ferro-Fibrous (4-6)
6. Ferro-Fibrous (4-6)

Left Torso

1. XXL Fusion Engine (1-3)
2. XXL Fusion Engine (1-3)
3. XXL Fusion Engine (1-3)
4. XXL Fusion Engine (1-3)
5. Radical Heat Sink System (1-3)
6. Radical Heat Sink System (1-3)
1. Radical Heat Sink System (4-6)
2. Endo-Composite (4-6)
3. Endo-Composite (4-6)
4. Endo-Composite (4-6)
5. Endo-Composite (4-6)
6. Endo-Composite (4-6)

Left Leg

1. Hip
2. Upper Leg Actuator
3. Lower Leg Actuator
4. Foot Actuator
5. Ferro-Fibrous
6. Ferro-Fibrous

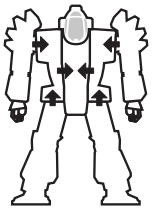
Head

1. Life Support
2. Sensors
3. Cockpit
4. Light Active Probe [Clan]
5. Sensors
6. Life Support

Center Torso

1. XXL Fusion Engine (1-3)
2. XXL Fusion Engine (1-3)
3. XXL Fusion Engine (1-3)
4. Gyro (1-3)
5. Gyro (1-3)
6. Gyro (1-3)
1. Gyro (4-6)
2. XXL Fusion Engine (4-6)
3. XXL Fusion Engine (4-6)
4. XXL Fusion Engine (4-6)
5. Ferro-Fibrous (4-6)
6. Ferro-Fibrous (4-6)

Engine Hits ○ ○ ○
Gyro Hits ○ ○
Sensor Hits ○ ○
Life Support ○



Damage Transfer Diagram

Right Arm

1. Shoulder
2. Upper Arm Actuator
3. Large Re-engineered Laser (1-3)
4. Large Re-engineered Laser (1-3)
5. Large Re-engineered Laser (1-3)
6. Large Re-engineered Laser (1-3)
1. Large Re-engineered Laser (4-6)
2. ER Medium Laser [Clan] (4-6)
3. Ferro-Fibrous (4-6)
4. Ferro-Fibrous (4-6)
5. Ferro-Fibrous (4-6)
6. Ferro-Fibrous (4-6)

Right Torso

1. XXL Fusion Engine (1-3)
2. XXL Fusion Engine (1-3)
3. XXL Fusion Engine (1-3)
4. XXL Fusion Engine (1-3)
5. C3BS (Master) (1-3)
6. C3BS (Master) (1-3)
1. C3BS (Master) (4-6)
2. C3BS (Master) (4-6)
3. C3BS (Master) (4-6)
4. C3BS (Master) (4-6)
5. Endo-Composite (4-6)
6. Endo-Composite (4-6)

Right Leg

1. Hip
2. Upper Leg Actuator
3. Lower Leg Actuator
4. Foot Actuator
5. Ferro-Fibrous
6. Ferro-Fibrous

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